



2017-2018 Destination Imagination Student Try Out Application

STUDENT APPLICATION IS DUE Wednesday September 13, 2017. Cut off is the end of the school day (3:05 PM). Return to the Gold Office. Only hard copies of application is accepted. Do not add additional pages. This application is 7 pages in length including this introduction page.

Student Name: _____ Student E-mail _____ Locker # _____

Home Phone: _____ Student Cell: _____

Elementary School Attended: _____ Prior DI experience? Yes / No

Current Grade Level and House: _____

Parent/Guardian Names: _____

Primary parent/guardian contact cell: _____ E-mail: _____

Home Address/City/Zip: _____

STUDENTS: This application is your first impression to the DI TEAM MANAGERS. Please keep this in mind. Consider this a job application. Many students will be trying out for the limited places on the DI teams. Provide us with as much information as possible!

Please read the following SIX challenges previews. Rank the challenges in the order of your preference for team placement, 1 (one) being your first choice and 6 (six) your last. *It is a good idea to rank all 6 challenges. Numbering fewer than 6 may result in not being accepted in DI -consider if your #1 choice is filled, how will team managers know what other challenge you'd consider? You may put a line through challenges you absolutely do NOT want to do. The dates available for practice is also important to note on application. **DO NOT ADD ADDITIONAL FORMS TO THIS APPLICATION.**

Tryouts is Thursday September 21, 2017 following school dismissal. Pick up is at 5:15 by Gold Doors. We meet in the GAC.

Return completed forms to the Gold Office. A hard copy of application must be submitted by the deadline Wednesday September 13, 2017. Questions or clarifications can be addressed to Kathy Kannenberg at the following email:destimag@gmail.com. What does KMSDI look like meeting is held on September 12, 2017.

Mandatory Parent Meeting for those making teams on Tuesday September 26, 2017. Students attend as well, we take team and KMS DI photos this night as well.



Rank the following challenges 1 being top choice and 6 being last choice. Note if you are open to all challenges as well. Note if you are not willing to work on certain challenges.

2017-18 CHALLENGE OVERVIEWS

____ **Technical LEARNING OUTCOMES** Technical Engineering & Design / Navigation Systems /

Transportation Systems / Effective Storytelling

- Design and build a device to navigate a tournament-provided maze.
- Design and build a prop that transforms in the maze.
- Design and build a way to remove an object from the maze.
- Create and present a story about a journey through the maze.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.

____ **Scientific LEARNING OUTCOMES** Science & Technology / Technical Engineering & Design / Visual & Sound Design/
Effective Storytelling

- Explore scientific concepts used in amusement park attractions.
- Design and build an attraction that uses scientific concepts during its operation.
- Create and present a story that features the attraction operating in an unlikely location.
- Portray the unlikely location using sights and sounds.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.

____ **Engineering: LEARNING OUTCOMES** Impact Force Research / Technical Design Process / Architectural

Design / Structural Engineering / Effective Storytelling

- Design, build and test a freestanding structure that can withstand impacts from dropped weights.
- Tell a story about a sudden event with dramatic impact.
- Design and create a visible or audible depiction of the story's sudden event.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.

_____ **Fine Arts: LEARNING OUTCOMES** Theater Arts Skills / Musical & Lyrical Composition / Production

Techniques / Scenic Design

- Create and present a musical that includes a change in plans.
- Include music and lyrics that enhance the storytelling.
- Create and present a spectacle as part of the musical.
- Design and integrate a set change into the musical.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.

_____ **Improvisational: LEARNING OUTCOMES** Cultural Competency / Improvisational Acting / Character

Development / Effective Storytelling

- Research different cultures and famous explorers.
- Create and present an improvisational skit about a quest to return a lost cultural treasure to its owner.
- Integrate two explorers and a prop into the quest.
- Show how characters work together to overcome a setback.

_____ **Service Learning: LEARNING OUTCOMES** Social Entrepreneurship / Graphic Art Design / Theatrical Set &

Prop Design / Effective Storytelling

- Identify, design, carry out, and evaluate a project that addresses a need in a real community.
- Create a live presentation that highlights the project and the impact it made on the community.
- Create infographics that include information about the project.
- Create a storage device that transforms as the story of the project unfolds.
- Create and present two Team Choice Elements that show off the team's interests, skills,

All Challenges include: Instant Challenges require teams to engage in quick, creative and critical thinking. At a tournament, a team will receive an Instant Challenge and the materials with which to solve it. The team members must think on their feet by applying appropriate skills to produce a solution in a period of just five to eight minutes. Instant Challenges are performance-based, task-based, or a combination of the two. Although each Instant Challenge has different requirements, all Instant Challenges reward teams for their teamwork. Instant Challenges are kept confidential until the day of the tournament.



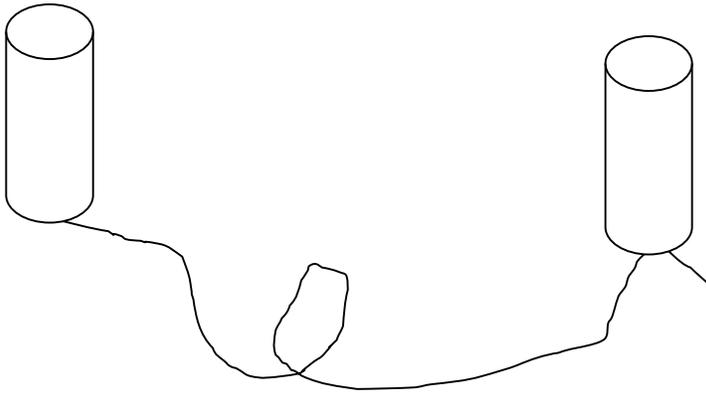
Any Comments you would want managers to know:

Circle all the skills and talents you believe you could offer a DI team.

- | | | | |
|------------------------------|-------------------------------|----------------|-----------------------|
| Acting | Quick Thinker | Stay on Task | Public Speaking |
| Good worker | Painting/drawing | Team Leader | Play an instrument |
| Good Reader | Creative Writer | Mechanical | Like to build things |
| Can Sew | Good at Math | I'm funny | Good at research |
| Computer Whiz | Great Imagination | Listen Well | Remember Facts easily |
| Can Sing | Can Dance | Enjoy Science | Detailed Oriented |
| Like to design/invent things | Involved in community service | Helping others | |
| Making timelines | Follow through | observant | Technical |

In a simple written self-advertisement or jingle, give examples in your creative words how at least two of these words above apply to you.

Please complete this sketch and create a caption for your unique design/sketch:



Caption: _____

These are common skill sets included in Destination Imagination. Complete 2 of the 4 challenges below. Pick the 2 that will best demonstrate your strengths and interest in DI. All of these challenges include use the ONLY THE SPACE PROVIDED. Be creative/it's a challenge. Brief, specific, descriptive...

- Describe and/or sketch your design of a simple vehicle. Describe it's unique feature and what it is capable of doing. Include a description of the materials you will use to complete your design.

- Write a **simple** nursery rhyme including a character that solve a common problem found in a lunchroom. Include some scientific facts.



- Describe and/or sketch a costume **or** describe and/or sketch a background that depicts an outdoor environment for an important event. Include a description of the materials you will use to complete your design/sketch.

- Being a part of a community means helping people in need. Describe the meaning of this quote: "Be the change you want to see in the world".

**Next Part is schedule availability. Note it states when NOT available.
 SCHEDULE AVAILABILITY:**

SCHEDULE/COMMITMENT: Please "X" the white boxes you are **NOT** available for practice during the months of November to May.

	Mon	Tues	Wed	Thurs	Fri	Sat	Sun
after school til 6PM						XXXXXXXXXXXXX	
Evenings After school 6:30-9PM						XXXXXXXXXXXXX	
Weekend morning 9-noon	XX						
Weekend afternoon noon-5	XX						
Weekend evening 6-9PM	XX						

*I am also involved in or plan to be involved in, from November to May: (list other activities like sports, dance, cheerleading, scouts, etc...) _____

For those students with previous experience in DI, please complete the following, if first time in DI please circle:

- N/A as this is my first time trying out for DI! _____
 - Challenges I've had experiences with include: _____
 - I have contributed to my team(s) by: _____
 - What challenges me most in DI is: _____
 - What DI means to me: _____

Many times we meet at manager's house. Many managers have pets. Note if there is a concern/allergy.

TRY OUT/ Parent Signature Consent:

Our tryouts are comprised of a number of challenges set up and managers observing. Bring your positive mental attitude, creativity and innovation! We are looking at this application and what you bring to try outs. Team work, innovation and creativity is huge. Prior team experience does not guarantee a team spot.

*Submitting this form means that as parents you acknowledge your child is trying out for KMS DI and you agree to pick them up on **Sept. 21** by the Gold Office by 5:15PM. As with any program there is funds, volunteer time and a parent mandatory meeting on **Sept. 26** in the KMS GAC. Submitting this form also indicates that you are accepting mandatory competition dates that takes place on a Saturday in **March 3, 2018 as our Regional**. If your team continue forward, **a State competition in Stevens Point March 24, 2018** (overnight stay required). If further the **Global Competition in Knoxville TN the week of May 21, 2018**. Your signature recognizes that this program carries a district \$75 participation fee (to be paid only if your child/ren make a team) and each tournament carries a fee. You also agree to non-interference in solving the challenge. Attending Global Finals carries a cost. We do our best to offer fundraising to offset a portion of the cost for the students. All fundraising is offered through your site coordinator as a school group and not individual teams or such. To receive funding, you must participate in fundraising throughout the season.

Parent Signature is required in order for the student to try out and agreement to the rules/costs affiliated with this program.

Parent Signature: _____ Date: _____

Print Parent Name listed above: _____

Student Signature: _____ Date: _____

Print Student Name Listed above: _____